



## Week 2: September 12th-16th Monday's Activities

Story of the Week: Do Lizards Eat Ice Cream? By: Etta Kaner

**Belonging & Contributing**



**Picture of the Day:**

Take a minute to look at the photo. With someone in your home have a discussion: What is happening in the photo? What makes you say that?

**Demonstrating Literacy & Math Behaviours**

**Alphabet Hunt:** Using a large piece of paper (or multiple pieces of paper), use a marker/pencil to write all the letters of the alphabet in a column running down the left side of the piece of paper. Once all the letters are listed, it's time to find items that begin with the letter sound! Explore inside your home, outdoors with a grownup or even find words in books or magazines! Examples might be a sock for S, banana for B, couch for C if searching around the home or duck for D, grass for G if outside. As you find the items write, draw or tell a grownup the object next to its appropriate letter on the chart. The game continues until there's something for each letter of the alphabet.

**Short and Tall:** Look around your home (or outside). Do you see something that is taller than you? What about something that is shorter than you? Choose one thing that is: taller than you, shorter than you and the same size as you. Can you measure the items using string, or your hands or feet? **Extension:** Create a chart using the headings taller, shorter, same. On the chart, list all the things you found. If you measured items add the number beside the corresponding item (e.g., chair = 8 hands). Which item is the tallest? Which item is the shortest? How do you know this? Share your thinking.

**Problem Solving & Innovating**

**Fingerprint Stamping!** Did you know that our fingerprints are what make us unique? Did you know that you are the only one with a fingerprint like yours? Use a stamp pad or a marker to try stamping your fingerprint. What do you see? What can you turn your fingerprint into? Use a black pen or fine tip marker to decorate your fingerprint to change it into something else (e.g., a bug, an animal)! Can you label your drawing? **Extension:** Choose one or more of your fingerprint drawings and create a story. Where does your fingerprint live? What does your fingerprint eat? Where is your fingerprint going? Tell your story to someone at your home or write a story and read it to someone in your home.

**Self-Regulation & Well-Being**

**The Listening Game:** Using objects from around the house, (e.g., ring a bell, hit a pan), make a sound and listen closely to the vibration of sound. Have the child remain silent and raise their hand when they no longer hear the sound or ringing. Try and remain silent for 30 seconds after the sound and pay close attention to the other sounds you might hear once the vibration sound has stopped. **Reflection:** How did the sound make you feel? What did the sound remind you of? What were you thinking about while you waited for the sound to stop?



## Week 2: September 12th-16th Tuesday's Activities

Story of the Week: Lola at the Library By: Anna McQuinn

### Belonging & Contributing



#### Picture of the Day:

Take a minute to look at the photo. With someone in your home have a discussion: What is happening in the photo? What makes you say that?

### Demonstrating Literacy & Math Behaviours

**Wonder Wall:** Think of something that you wonder about and write it down (or ask a grownup to help you write it down) and post to a wall. As you discover answers or more questions to your “wonders” add them to the wall! Invite family members to share their questions and wonders too!

**Patterns:** While outside with a grownup, collect a variety of nature items (e.g., sticks, rocks and/or leaves) on a walk, in your backyard, or at the park. Make a pattern with the sticks and rocks (e.g., stick, rock, stick, rock).

**Extension:** *Can you make a pattern with three items? (e.g., grass, leaf, rock, grass, leaf, rock). This activity can be completed inside too! Try and make a pattern using small objects around the home (e.g., shoe, sock, mitten).*

### Problem Solving & Innovating

**Build a Bridge:** What do you know about bridges? Tell someone in your home 5 things you know about a bridge. Can you build a bridge? With a grownup, collect a variety of recyclables that are different sizes (e.g., cereal and Kleenex boxes, empty clean containers, paper towel rolls) and home items (e.g., mixing bowls, strainer, long wooden spoons). Before you start building, draw out a plan or tell someone in your family what your plan is. Have fun exploring the materials! **Extension:** *After building a bridge, test how strong it is. Is it strong enough to hold a small object? How do you know? What might happen if you put 2 objects on the bridge? Test your theory!*

### Self-Regulation & Well-Being

**Simon Says:** Choose someone in your home to play the game Simon Says. Stand facing each other. One person will be the leader and give an instruction by saying (for example), “Simon says clap your hands” then the partner needs to clap their hands. If the leader does not begin with “Simon says...” and instead they say, “clap your hands,” the person must remain still and not do the action. If the leader calls out, “Simon says, touch your toes” the partner touches their toes. If they don’t do what Simon said, the game is over. Start a new game. Some suggested actions could be, hop like a bunny, dance, touch your nose, shake your head, hop on one foot, stomp your feet, clap, wave your hand, turn in a circle, sit down, stand up.

**Extension:** *Switch roles and follow their lead. Try making each of the actions go fast, or slow or normal speed and even change the name from Simon says to something you create together (e.g., child's first name).*



## Week 2: September 12th-16th Wednesday's Activities

Story of the Week: Clark the Shark By: Bruce Hale

**Belonging & Contributing**



**Picture of the Day:**

Take a minute to look at the photo. With someone in your home have a discussion: What is happening in the photo? What makes you say that?

**Demonstrating Literacy & Math Behaviours**

**Syllable Fun!** Say or write down the names of the people in your family. Say your families' names out loud. As you say the name try to jump the syllables (e.g., Sam = 1 jump, Gurpreet = 2 jumps). Can you do the same with the names of your friends and neighbours? **Extension:** Look around your home. Draw pictures of objects that have 2 syllables. On another page, draw pictures of objects that have 3 syllables.

**Rock Walk!**

Go for a rock walk with a grownup and collect different rocks (e.g., different kinds of rocks, different sizes of rocks, different colours of rocks). Sort the rocks by size, shape, or colour. Make a pattern with the rocks. What else could you do with the rocks? Explain your thinking to someone.

**Problem Solving & Innovating**

**Treasure Map**

Pick an item in your home and hide it! Then using a pencil or marker create a treasure map on a piece of paper. Include instructions (text and/or pictures) as clues to finding the lost item! Ask a person in your home to follow your map to find the lost item.

Suggestions for the instructions could be:

- Take 10 steps towards the bathroom
- Walk 5 steps to the left
- Crawl under the table
- Look for the black shoe

**Reflection:** Were the instructions helpful to find your lost item? Did you have any problems? Would you do anything differently? How might you make it more challenging?

**Self-Regulation & Well-Being**

**Going on a Walk**

Take a walk or look out your window. Do a survey on paper of how many different types of trees, birds and animals you see. Did you see more birds than animals? How many trees did you see? Was it more than 10 or less than 10? Draw a picture of something from your walk and label.



## Week 2: September 12th-16th Thursday's Activities

Story of the Week: Chicken, Pig, Cow By: Ruth Ohi

**Belonging & Contributing**



**Picture of the Day:**

Take a minute to look at the photo. With someone in your home have a discussion: What is happening in the photo? What makes you say that?

**Demonstrating Literacy & Math Behaviours**

**If You Think You Know This Word**

Sing this song to the tune of "If You're Happy and You Know It"

Optional: listen to the tune at <https://bit.ly/2WFtx9q>

*If you think you know this word, shout it out!*

*If you think you know this word, shout it out!*

*If you think you know this word, then tell me what you've heard,*

*If you think you know this word, shout it out!"*

Tell the child a segmented word sound by sound such as c-a-t. The child will blend the sounds together to discover the mystery word. Continue to practice three sound words from the suggested list: b-a-ll, c-u-b, f-i-sh, d-u-c-k, b-ug, t-en, s-un, j-a-zz, a-n-t

**Same and Different**

Find a tree in your backyard or close to your home (e.g., at a local park). What does the tree look like now? Do you think the tree will change? What season is coming next? What will the tree look like then? Draw a picture of the tree today and then plan a date on your calendar to go back to see it later. Make a prediction of what you think you will see when you visit your tree again.

**Problem Solving & Innovating**

**Create a Puzzle!** Find a box that is ready for the recycling bin (e.g., cereal, granola bar, cookie). First you will need to open both ends, bottom and top of the box. Along one of the skinny sides look for where the box is glued together. Slide your finger or the scissors down this section so that the box is now completely disassembled. Next, use scissors to cut up the rectangle sides of the box. You can use either the front or the back of the box to create your puzzle. On the plain cardboard side of the box draw different kinds of lines and then use your scissors to cut the box on the lines. A grownup can help you if this part is tricky. After you have finished cutting up the box – try and put the box back together like a puzzle! Mix the pieces up and try again!

**Self-Regulation & Well-Being**

**Make a Musical Beat!**

Can you make a beat to music? You can make a beat by clapping your hands, slapping your legs, drumming on a table, using pots, pans, or left-over coffee tins as drums. Try singing your favourite song or listening to music on the radio and practice different ways you can make a beat.

**Extension:** *Without the music, make beat patterns like clap, slap, clap, slap.*



## Week 2: September 12th-16th Friday's Activities

Story of the Week: Down to the Sea with Mr. Magee By: **Chris Van Dusen**

**Belonging & Contributing**



**Picture of the Day:**

Take a minute to look at the photo. With someone in your home have a discussion: What is happening in the photo? What makes you say that?

**Demonstrating Literacy & Math Behaviours**

**Name Scavenger Hunt!**

Using the letters in your name, find objects around your house that represent the sound of each letter. Write down the objects/tell a grownup the objects you have found!

**For Example:** My name is Jacob.

- J - jar
- A - apple
- C - couch
- O - orange (shirt)
- B - book

**Extension:** Challenge yourself to find 3 items for every letter of your name or try your last name!

**Does it Sink or Float?**

With a grown up, fill up a bucket or large bowl with water. Find 10 objects that can be put into the water. Before you put the object in the water make a hypothesis (your best guess) if the object will sink or float. Drop the objects one at a time into the water to see what happens. Were you correct with your hypothesis? How do you know this?

**Extension:** On a piece of paper create a chart to document your findings. At the top of the page print the words "sink "and "float". List the objects under the correct word.

**Problem Solving & Innovating**

**Picnic Time**

Set up a picnic for your stuffed animals, toys and/or family members inside your home or in a nice space outside with a grownup. You might need a blanket or towel to sit on. Think about all the items you would need for your picnic. Maybe have your lunch or snack for your picnic.

**Self-Regulation & Well-Being**

**Terrific Ten**

Get ready to move your body! While moving around your home or while outside, do actions in groups of ten. Skip ten times, hop ten times, wave your hand ten times, clap your hands ten times. Can you do it fifteen times? What about twenty?