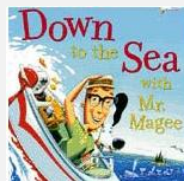




January 10th-14th Day 1 Activities

Theme: Splash into 2022!

Story of the Week



[Down to Sea with Mr. McGee](#)- A tale of adventure, bravery and courage! With enough lunch for three, Mr. Magee and his dog Dee head out to the sea. But what begins as a fun day in the sun turns a bit bumpy when one playful whale decides to say hello.

<https://bit.ly/mrmcgee>

Let's Explore Literacy



Word Game: Go Fish!

Preparation: Write 10 high frequency words on cards (e.g., index cards, pieces of paper). You will need two sets of words which creates a set of 20 cards. (Word examples: like, in, to, know, am, you, your, the, there, their, could, would, should, colour words, family names, seasons, months, days of the week)

Go Fish: Deal 4 cards to each player. The remaining cards are placed face down in the middle of the table. Player 1 asks another player if they have a word. If they have it, they give it to the player, if not they say, "Go Fish!" and the player selects a card from the middle. If a match is made the player continues with their turn. The game finishes when one player has found a match for all of their cards.

Let's Explore Math



1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

Number Charts and 100 Charts help us to see number patterns.

Grade 1: Can you try making patterns using the numbers 2,5,10?

Grade 2: Use the tiles to make horizontal And vertical lines. What do you notice about the numbers? What do you wonder?

Grade 3: Use the tiles to make horizontal, vertical lines and diagonal lines. What do you notice about the numbers? What do you wonder about higher numbers?

Let's Explore Art and Movement



Visual Arts:

Some art is made to last for hundreds of years and some art is made to last for just a short time. Think of snow or sand sculptures - they are beautiful for a short time and then they just disappear! Let's explore the element of 'line' while making some artwork that doesn't leave a trace behind:

First, use your artist's eye to look for lines in your home, at the playground and in books you are reading. The world is full of lines of all kinds: thick and thin; jagged, curvy, straight and swirly; dotted and dashed and spiral.

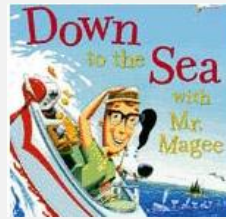
Next, draw some lines in the snow or on a sidewalk, fence or newspaper, using water and a paintbrush, sponge or a cloth. Some of your lines might become shapes or forms. You might choose to just make lines.

Finally, watch your line artwork disappear. Some lines will take longer to fade than others. Look at lines all around - artists are inspired by the things they see and imagine! Talk about lines you saw and made, using words to describe them.

January 10th-14th Day 2 Activities

Theme: Splash into 2022!

Story of the Week



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Think it Through:

Have you ever been afraid to try something new? Did someone encourage you to be brave like Mr. Magee? Share your oral responses with someone in your home.

Writing: Write about a time that you were courageous and overcame a fear. Draw a picture to illustrate your story.

Let's Explore Literacy



Let's Explore Math



What math do you see in this photo?

- How many avocados are in the photo? Can you figure out the number without counting by one?
- Can you create a number sentence for this photo?
- How many have pits? How many do not?
- If we use 7 avocados to make guacamole, how many do we have left?

Share your math thinking with someone in your home!

Visual Arts:



While enjoying time outdoors, collect nature's treasures (e.g., leaves, sticks, twigs, pinecones, etc.) Can you make a sculpture of an insect with nature materials or piles of snow? What insect will you make? What materials will you need? While you are outside, collect materials (e.g., leaves, sticks, rocks, grass, pinecones, twigs, etc.) for your sculpture. Create and share it with others in your home.

Let's Explore Art and Movement

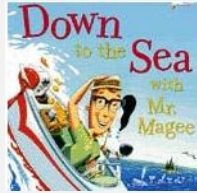




January 10th-14th Day 3 Activities

Theme: Splash into 2022!

Story of the Week



Down to Sea with Mr. McGee- A tale of adventure, bravery and courage! With enough lunch for three, Mr. Magee and his dog Dee head out to the sea. But what begins as a fun day in the sun turns a bit bumpy when one playful whale decides to say hello. <https://bit.ly/mrmcgee>

Let's Explore Literacy



Let's Play Boggle! Using the letters provided on the boggle board, write down as many words as you can create (tip: the letters do not have to be connected on the board). Challenge yourself to create **10 words!** Can you create any words from our story?

Extension: Ask a family member to play the game too! Compare your list of words together. Want to play again? Keep score!
2 letter words = 1 point
3 letter words = 2 points
4 letter words = 3 points
5 letter words = 4 points, etc.

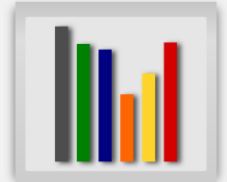
E	T	A	S
P	K	O	H
N	C	E	L
O	M	D	B
I	A	R	U

Let's Explore Math



Data: Slippers, Sneakers, Boots, oh my!

Using the shoes of the people in your home, collect and sort your shoe data. You can sort and graph data using shoe size, shoe type, shoe colour or other shoe attributes. You can make a bar graph, a pictograph or even use the shoes as a way of graphing. **What will you include on your graph? What do you notice? What do you wonder?**



Let's Explore Art and Movement



Movement: Sock Ball Bocce

Prepare your area for play. Choose an area where there is enough space to roll or underhand toss. Remove breakable items. Set the game up based on the space you have. You can always move closer or further away to make it easier or harder. Place an empty and clean object inside the middle of a circle. The object could be something to knock over like a Lego tower, clean and empty milk containers, cans, plastic bottles, paper towel rolls, etc. Use a string, cord, towel or something to make a circle. Place another object to show where to toss from (a cup, a toy, a hat, a coin, etc.). Decide on a score that will win the game.

Make sock balls. Roll a sock inside itself to make a ball. You can also use small stuffed toys.

Play! Taking turns, each player tosses from behind the marker. Points are awarded each round.

Points:

- 1 point to the sock closest to the object if neither player gets it the circle
- 2 points for getting it in the ring
- 3 points for knocking the bottle down

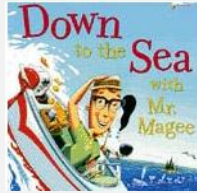
Play until someone reaches the winning score. Or just play for fun!



January 10th-14th Day 4 Activities

Theme: Splash into 2022!

Story of the Week



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Let's Explore Literacy



What are some goals you can set for yourself for 2022? Get ready for school without being asked? Learn to tie your shoes? Help tidy up around your home? Get better at something you love to do?

Write 2022 down the side of a paper and answer each prompt:

2- What are 2 things you want to learn about in 2022?

0- What is something you want to stop doing in 2022?

2- What are 2 things you want to get better at in 2022?

2- What are 2 ways you can be kind to others in 2022?

Draw pictures and write sentences to go along with your goals.

Extension:

Building words. How many different words can you make out of the following words?

Happy New Year- e.g., nap, pea, pan, etc.

Resolution- e.g., sit, net, no, etc.

Let's Explore Math



SKUNK (2+ players)

Materials- either two dice or pieces of paper with numbers (1-6) on them

1. On a blank piece of paper, create five columns, each one topped with letters: S,K,U,N,K. Each letter represents one round of the game.

2. Each person takes a turn rolling the dice. Everyone gets one turn during round S, one turn during round K, one round during round U, etc.

3. The first player rolls the dice and adds up and records the number they get in the column that corresponds to the round. That player can then choose to complete their turn and pass the dice to the next player OR they can choose to keep rolling and adding more points. Their turn continues indefinitely until they chooses to pass the dice OR:

4. They roll a single 1. When this happens, they lose all their points for that round (S,K,U,N, or K) and must pass the dice on to the next player.

5. The player with the most points at the end wins!

At the end of the game, discuss what strategies worked best and why. How often did you lose all your points? Was it better to risk getting the 1, or keep what you have?

Let's Explore Art and Movement



Scavenger Hunt Art Show

Have your child bring you items from around the home based on a number, an action and a colour or shape. E.g., "Hop on one foot and find me 2 things that are blue", or "Walk like a chicken and find me 3 things that are round". Once all the items have been collected, have your child create a work of art or build something. Once you're all done, play "Reverse Scavenger Hunt" by putting away each item one at a time. E.g., "Return the blue items by crawling".

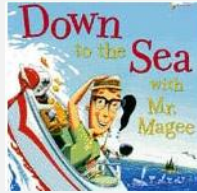
Extension- Draw a picture of your creation



January 10th-14th Day 5 Activities

Theme: Splash into 2022!

Story of the Week



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Let's Explore Literacy



Story Writing- Somebody, Wanted, But, So, Then

Use the headings Somebody (*main character*), Wanted (*what do they want?*), But (*what is the problem*), So (*how does the main character react?*), Then (*how was the problem solved?*) to write your own story.

You can write words, sentences or pictures to tell your story.

Extension: Read your story to someone in your family.



Let's Explore Math



Biggest Number, Smallest Number

Write the numbers 1-9 on small pieces of paper.

Make a place value table (see example)

Your goal is to make the biggest number possible up to 999.

Pick a number. Decide where your number should go to make the biggest number. Repeat 2 more times. Next, your goal is to make the smallest number as possible (down to 100) Pick a number.

Decide where your number should go to make the smallest number. Repeat 2 more times.

Extension: Terrific Tens

Practice adding these numbers. When we can easily make ten, adding becomes easier.

2+8= 1+9= 4+6= 5+5= 7+3= 10+5= 10+6= 1+8=

hundreds	tens	ones

Let's Explore Art and Movement



Tremendous Tableaus

Tableau is a French word that means "Living Picture". Think of a scene in the story, or one of your favourite stories, and see if you can recreate it by making three different tableaux to represent the beginning, middle and end of the story. You could even use toys or objects to enhance the scene!

Extension: Play your favourite music for 15 minutes. Move around the room like different animals while your music plays. Act like characters in Down to Sea with Mr. McGee. Dance and have fun!