GRADE 9 OPTION SHEET for the 2023-2024 SCHOOL YEAR

- ✓ Please use this sheet to plan 8 courses for Grade 9. This is for planning only and is not being collected.
- ✓ Choices will be entered into Xello with Ancaster High support in February. We are coming back to help!

INSTRUCTIONS

1. All grade 9 students take the same **FIVE** compulsory courses below:

COMPULSORIES (Take 5)						
ENL1W1 (English)	FSF1D1 (French)	CGC1D1 (Geography)	MTH1W1 (Math)	SNC1W1 (Science)		

- 2. Please choose your top **THREE** choices from the electives below. Notes:
 - ✓ We'll do our best to make you a timetable with your top three choices
 - ✓ In February, we'll ask students to choose <u>1</u> alternate course just in case we can't get your top three
 - ✓ Before graduation, students must take one Arts (AWA101, AVI101, ADA101, AMU101) course and one Health & Physical Education course (PPL101, PAL101, PAD101). We encourage you to take these two courses in Grade 9, but you don't have to

ELECTIVES (Take 3)

ARTS

ADA101 - Drama

In drama, students will collaborate with their peers to explore performance styles like mime, movement and dance, film, scriptwriting, and improvisation. Students will work through the rehearsal process to create and perform on stage and will build their reflection and metacognitive skills throughout.

AMU101 - Music

This course is for everyone from the beginner to the experienced musician. Students will continue (or begin, for new players) to build on their previous musical experience on a woodwind, brass or percussion instrument of their choice. This course is aimed at developing playing technique, musicality, collaboration and music appreciation.

AVI101 - Visual Arts

Students are introduced to new ideas, materials, and processes for artistic exploration and experimentation. Students apply the elements and principles of design and use the critical analysis process to reflect on and interpret art within a personal, contemporary, and historical context.

AWA101 - Arts & Crafts

Focuses on skills and knowledge needed to nurture creativity, experimentation, and expression. Students learn to use materials and techniques to design and produce functional art objects. They will apply the elements and principles of design and the creative process. Cultural significance of crafts within diverse societies will be explored and analyzed.

BUSINESS

BTT101 – Information and Communication Technology in Business

Students learn information and communication technology and digital literacy. Students learn word processing, spreadsheets, databases, desktop publishing, presentation software, and website design (emphasis on digital literacy, effective research, and communication). Students learn about information & communication technology issues too.

FAMILY STUDIES

HFN1O1 - Food & Nutrition

Empowers students to make healthful, mindful, nutritious food choices and discover factors that influence food choices, including beliefs, attitudes, trends, patterns, food marketing strategies, and individual needs. Students explore the environmental impact of foods and develop food-preparation skills and social science research methods.

HEALTH & PHYSICAL EDUCATION

PAD101 (All Gender) – Healthy Living & Outdoor Activities (Hockey)

Focuses on skill development in hockey on and off the ice. Students are encouraged to have experience and their own equipment is required. Sport specific skill development with a focus on passing, shooting, stick-handling, skating and checking will be the focus during 30 on ice sessions. Students will acquire an understanding of how to be healthy.

PAL101 (All Gender) - Healthy Living & Large-Group Activities (Sport Performance)

Focuses on skills in volleyball, basketball and soccer. Students are encouraged to have previous experience with these sports at a competitive level. This offers character building, leadership enhancement, and team building. Students can excel and be challenged with peers of similar ability levels. Students will acquire an understanding of being healthy.

PPL101F (Female Identifying) – Healthy Active Living, *or* PPL101M (Male Identifying) – Health active Living Focuses on the skills needed to make healthy choices. Through participation in a range of activities, such as cooperative games, leisure sports, traditional sports and fitness activities students develop skills related to movement competence and personal fitness. Students acquire an understanding of the factors and skills that contribute to being healthy.

TECHNOLOGY

TIJ101 – Exploring Technology

Students create hands-on projects in these areas: Construction (wood shop), Transportation (auto shop), Manufacturing (welding/machine shop), Engineering Design (CAD/3D printing), Communications (digital media), and Robotics

ADDITIONAL CREDIT OPPORTUNITY (Offered outside regular day: before school & at lunch)

AMR101 - Repertoire

This is for everyone from beginner to advanced. Students play in a large ensemble on a woodwind, brass, or percussion instrument in a fun group environment. Students play concerts, attend music festivals, and more! Students develop musical skills through rehearsal and sectional work. Students develop leadership and skills that help in their lives.

e-LEARNING COURSES

ENL1W1eL - English	SNC1W1eL - Science	MTH1W1eL - Math	CGC1D1eL -Geography	HIF1O1eL – Family Studies
FSF1D1eL - French	BBI101eL – Business	BTT1O1eL – Info. & Comm. Tech	PAR101eL – Mindfulness	AWQ101eL - Photography