



Ancaster High School
Course Outline 2013/2014
Technological Design
Grade 10 TDJ20
Technological Education



TEACHER: Mr. K. Lemieux

PREREQUISITE: None

HOURS: 110

CREDIT VALUE: 1

DEPARTMENT HEAD: Mr. K. Lemieux

TEXTBOOK: None

GUIDELINE: *The Ontario Curriculum Grades 9 and 10, Technological Education, 2009 Revised*

The text will be provided free of charge. However, the student is responsible for returning the book in reasonable condition. The student will be charged for loss or damage.

OVERALL EXPECTATIONS:

A. TECHNOLOGICAL DESIGN FUNDAMENTALS

OVERALL EXPECTATIONS

By the end of this course, students will:

- A1.** identify and describe the purpose, scope, and steps of a design process;
- A2.** identify and describe tools, strategies, and skills needed for project research, planning, and organization;
- A3.** demonstrate an understanding of how design ideas are represented graphically;
- A4.** explain the purpose of building models and prototypes, and identify tools, materials, and methods for building and testing them;
- A5.** demonstrate an understanding of communications methods used in the design process.

B. TECHNOLOGICAL DESIGN SKILLS

OVERALL EXPECTATIONS

By the end of this course, students will:

- B1.** research, plan, and organize projects, using a design process and appropriate methods and tools;
- B2.** apply appropriate methods for generating and graphically representing design ideas and solutions;
- B3.** create and test models using a variety of techniques, tools, and materials;
- B4.** use suitable communication methods throughout the design process.

C. TECHNOLOGY, THE ENVIRONMENT, AND SOCIETY

OVERALL EXPECTATIONS

By the end of this course, students will:

- C1.** demonstrate an understanding of environmentally responsible practices, and apply them throughout the technological design process;
- C2.** describe how society influences technological innovation and how technology affects society.

D. PROFESSIONAL PRACTICE AND CAREER OPPORTUNITIES

OVERALL EXPECTATIONS

By the end of this course, students will:

- D1.** apply appropriate health, safety, and environmental practices throughout the design process;
- D2.** identify careers related to technological design, and the education and training required for them.

TEACHING STRATEGIES (include, but not limited to):

- Providing appropriate accommodation for students on IEP's and for English Language Learners and for those who are First Nations, Metis or Inui;
- Utilizing Student Support and Student Alternative Support Programs;
- Contacting parents for support and assistance;
- Using diagnostic assessment and check-in points to monitor student progress;
- Providing differentiation of instruction and assessment to meet the needs of diverse learners;
- Providing ongoing descriptive feedback that is clear, specific, meaningful, and timely to support improved student learning;
- Creating lessons, and assessment and evaluations, that are carefully planned to relate to the curriculum expectations and learning goals, and as much as possible to the interests, learning styles and preferences of all students;
- Developing students' self-assessment skills to enable them to assess their own learning, set specific goals, and plan next steps for their learning.

ASSESSMENT AND EVALUATION OF WORK:

Assessment and evaluation will be based on the provincial curriculum expectations and the achievement levels outlined in the curriculum policy document. Students will be given numerous and varied opportunities to demonstrate their achievement of the expectations across the four categories of knowledge and skills.

Midterm and final marks will be calculated using the prescribed learning strands with the following weighting:

Strand	Weighting
A. TECHNOLOGY FUNDAMENTALS	20%
B. TECHNOLOGICAL SKILLS	40%
C. TECHNOLOGY, THE ENVIRONMENT, AND SOCIETY	5%
D. PROFESSIONAL PRACTICE AND CAREER OPPORTUNITIES	5%

Evidence of achievement can be determined from a variety of sources, including but not limited to: in-class assignments, class presentation, open-ended questions, observations, quizzes, unit tests, investigations, projects, conversations, portfolios, anecdotal records, self-assessments, etc. Not every assessment will count towards a student's final grade. The primary purpose of assessment and evaluation is to improve student learning.

